

## Arrivals:

**Jobs** arrive for **service**.

**Parameter** is **Mean Arrival Rate -  $\lambda$**  (lamda) (so many jobs arriving per period)

**Key Statistic** is the **Interarrival Time**, the average time between the arrivals of a job.

Average time between arrival of jobs = mean interarrival time =  $1/\lambda$

**This statistic can be:**

- **D**eterministic (1 every time period, without fail) (Use Simulation Methods)
- According to a Probability Distribution:
  - **M**arkovian
  - **G**eneral (Use Simulation Methods)

## Markov Processes (Chains)

“A process consisting of a countable sequence of stages, that can be judged at each stage to fall into future states independent of how the process arrived at the previous state.”

“**Memoryless**” A property of a probability distribution that means that the probabilities of future events are unchanged by the passage of time.

## Service:

**Jobs** are **serviced**.

**Parameter** is **Mean Service Rate -  $\mu$**  (mu) (So many jobs serviceable per period)

**Key Statistic** is the **Mean or Average Potential Service Time**, the average time it takes to service a job.

Average Potential Service Time =  $1/\mu$

**This statistic can be:**

- **D**eterministic (1 every time period, without fail)
- According to a Probability Distribution:
  - **M**arkovian
  - **G**eneral (we only use  $\mu$  and  $\sigma$ )

**Number of servers** – can be **one** or **many**.

## Queues

- **Queue Length** – may be limitless (infinite) or finite.
- **Job (customer) Population** - may be infinite or finite.
- **Queue Discipline** – jobs are served on FIFO.
- **Time Horizon** – system goes on an on over and infinite or finite time frame.

**Warning if  $\lambda \geq \mu$  none of this works**

## Factors in Queue Design

- Line configuration one long one or several smaller ones.
- Line Switching (Jockeying)
- Balking (Lost Jobs / Customers)
- Priority (Do I want to server all jobs on FIFO – airlines!!)
- Tandem Queues (one service, then another)
- Homogeneity of Service.

## Performance Measurement

$P_0$  - Probability that there are no jobs in the system.

$P_n$  - Probability that there are n jobs in the system.

L - Average number of jobs in the system.

$L_q$  - Average number of jobs in the queue.

W - Average time a job spends in the system.

$W_q$  - Average time a job spends in the queue.

$P_w$  - Probability that all servers are busy.

$\rho$  - The Utilization rate for each server (percentage of time each server is busy).

## Queue Classification

Arrival Process / Service Process / Number of Servers / Finiteness of Queue Length / Finiteness of Job Population.

- **M** = exponential and reverse exponential (Poisson) distribution
- **D** = deterministic
- **G** = any general distribution of service times
- **1** = 1 server
- **k** = more than one server
- **F** = total number of potential jobs

Which gives us a number of choices to look at:

|   |   |   |   |   |   |   |                    |
|---|---|---|---|---|---|---|--------------------|
| M | / | M | / | 1 | / |   |                    |
| M | / | M | / | k | / |   |                    |
| M | / | G | / | 1 | / |   |                    |
| M | / | D | / | 1 | / |   |                    |
| M | / | M | / | k | / | F |                    |
| M | / | M | / | 1 | / | F | $\lambda \neq \mu$ |
| M | / | M | / | 1 | / | F | $\lambda = \mu$    |
| M | / | M | / | 1 | / |   | m                  |